

# CHRIS KUHLMANN

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CONCEPT ARTIST / ILLUSTRATOR / DESIGNER  
[WWW.KUHLART.COM](http://WWW.KUHLART.COM)

## ▶ WORK EXPERIENCE

### **GAMELOFT - [WWW.GAMELOFT.COM](http://WWW.GAMELOFT.COM)**

Concept Artist / Illustrator 2013 - 2015

Primarily 2D responsibilities including:

- Concept art for a wide range of 3D assets
- Storyboards for cut scenes
- Character design and concepts
- Fakes and mock-ups for game pitches
- UI design and type treatments
- Texture assets for 3D models
- Game design work on pitch concepts and GDD
- Worked within and expanded on licensed products:
  - Spider Man, Marvel
  - Pixar Cars, Disney
  - Ice Age, 20th Century Fox

### **MELISSA & DOUG, LLC. - [WWW.MELISSAANDDOUG.COM](http://WWW.MELISSAANDDOUG.COM)**

Illustrator / Designer 2005 - 2013

Primarily design and illustration responsibilities including:

- Creative and Innovative Illustration work in a wide range of styles
- Product line branding and identity design
- Packaging graphics and mechanical construction
- Photography and imaging for US and international catalogue
- Casting and prototype sculpting
- Page layout and cover design
- Highly technical, yet stylish instructional illustration
- Photoshop & Illustrator training for new designers
- Worked within and expanded on licensed products:
  - The Walt Disney Studios
  - Nickelodeon

## ▶ CLIENTS

### **Triple Ace Games - [WWW.TRIPLEACEGAMES.COM](http://WWW.TRIPLEACEGAMES.COM)**

Freelance Illustrator and Concept Artist

Creation of conceptual design, style guide and book illustration for various product lines including the Ennie award-winning Hellfrost Campaign Setting and the UK Games Expo RPG of the Year: All for One: Régime Diabolique.

### **New Edge Cliff Theater - [WWW.NEWEDGECLIFF.COM](http://WWW.NEWEDGECLIFF.COM)**

Freelance Illustration and Poster Design

### **Cryptozoic Entertainment - [WWW.CRYPTOZOIC.COM](http://WWW.CRYPTOZOIC.COM)**

Freelance Illustration and CCG Design

### **Khalsa Brain Games - [WWW.KBGAMES.COM](http://WWW.KBGAMES.COM)**

Freelance Illustration and Design

## ▶ EDUCATION

### **Columbus College of Art & Design, 2002-2005**

BACHELOR OF FINE ARTS Cum Laude,

Emphasis in illustration, minoring in creative writing and art history

### **School for the Creative and Performing Arts, 1997-2000**

VOCATIONAL CERTIFICATE in Creative Writing

## ▶ TECHNICAL SKILLS

### **Digital Programs:**

Photoshop, Illustrator, InDesign, Dreamweaver, Unity, Flash, ZBrush, Manga Studio  
QuarkXPress, Fireworks, Corel Painter, Acrobat X Pro, Power Point  
Proficient in both Mac OSX and Windows

### **Traditional Media:**

Oil Painting (range of styles including Alla Prima and traditional glazing)  
Acrylic, Watercolor, Pastel, Charcoal, Airbrush, Clay (Chavant and Sculpey),  
Pen & Ink, Intaglio, Screenprinting and Woodblock Printmaking

### **Other Skills:**

Narrative Design, Creative Writing, QA Testing, Latex and resin casting, Woodworking  
Large format plotter and printer maintenance, Color calibration for print proofing